

CORIOmaster™ firmware M410_05

This software is for:

- Hardware: CORIOmaster™ (C3-540), CORIOmaster mini™ (C3-510) & CORIOmaster Micro™ (C3-503).
 - Firmware: M307 or later, use CORIOdiscover™ V1.7.2.2 or later to update to this version
 - Control Software: CORIOgrapher™ v3.1.2.1 or later
- ✔ For help with connecting, setting up, and using CORIOgrapher, see CORIOgrapher Help, or the Quick Start Guide that came in the box.

Downloads

Download the latest firmware here: tvone.com/firmware-updates

Download the latest control software here:

CORIOgrapher: <https://tvone.com/tech-support/software>

CORIOdiscover (firmware updating tool): <https://tvone.com/tech-support/software>

Previous releases

Read details on previous releases here:

tvone.crmdesk.com/image.aspx?mode=file&id=14806

Contact us

www.tvone.com

tvONE NCSA
North, Central and South America

✉ Sales: sales@tvone.com
Support: tech.usa@tvone.com

tvONE EMEA
Europe, Middle East, Africa and Asia Pacific

✉ Sales: sales.europe@tvone.com
Support: tech.europe@tvone.com

CORIOmaster firmware M410_05

Released 5th November 2020 by: Neil Baptiste

[New Features CORIOmaster variants with FW M410 and above only]

- **AVIP Sync Playback mode (8xHD)**
 - Enabled AVIP sync (8HD) mode for all C3 variants.
- **Keying module support**
 - Enabled Keying module support for all C3 variants.
- **AES IP stream support**
 - Enabled AES support for tvONE C3 variants.
- **Support for up to 40 IP encoders**
 - Offline configuration for C3 family (master, mini, micro) will create 40 IP streams.

For more information on the new features please read the User Guide that will be available on the Website.

Fixed

- None

Known Issues

- The REST API command;
<http://{{serverIP}}/api/{{ApiVersion}}/system/comms/ethernet/restartethernet>
will crash the unit if the CPU does not have the new Real Time Clock module fitted. Workaround = power cycle.
- AVIP Sync Playback mode (8xHD).
 - If you try to play the "Sync playback mode" with empty sync groups the player will lock you out for ~10 seconds while the player tries to play / look for items in the queue.